

# CS 350 2024-25 Sem I Lecture 11

Satyadev Nandakumar

September 4 2024

# Outline

- 1 Monads
- 2 The ( $>>=$ ) (bind) operator
- 3 Maybe Monad
- 4 do notation
- 5 List Monad
- 6 State Monad
- 7 Generic Functions

# Outline

- 1 Monads
- 2 The ( $>>=$ ) (bind) operator
- 3 Maybe Monad
- 4 do notation
- 5 List Monad
- 6 State Monad
- 7 Generic Functions

# Motivation

- used for side-effects in various settings

# Motivation

- used for side-effects in various settings
- the various Monads have different uses.

# Motivation

- used for side-effects in various settings
- the various Monads have different uses.
- concept best understood through concrete examples

# Motivation

- used for side-effects in various settings
- the various Monads have different uses.
- concept best understood through concrete examples
- We see the most important monads in the next 2 lectures.

## The Monad class

```
class Applicative m  $\Rightarrow$  Monad m where  
  (>>=) :: m a  $\rightarrow$  (a  $\rightarrow$  m b)  $\rightarrow$  m b  
  (>>)  :: m a  $\rightarrow$  m b  $\rightarrow$  m b  
  return :: a  $\rightarrow$  m a
```



# Definition

## The Monad class

```
class Applicative m => Monad m where  
  (>>=) :: m a -> (a -> m b) -> m b  
  (>>)  :: m a -> m b -> m b  
  return :: a -> m a
```

## More

# Definition

## The Monad class

```
class Applicative m => Monad m where
  (>>=) :: m a -> (a -> m b) -> m b
  (>>)  :: m a -> m b -> m b
  return :: a -> m a
```

## More

- `return` is usually pure from `Applicative`

# Definition

## The Monad class

```
class Applicative m => Monad m where
  (>>=) :: m a -> (a -> m b) -> m b
  (>>)  :: m a -> m b -> m b
  return :: a -> m a
```

## More

- return is usually pure from Applicative
- We focus on the >>= (bind) function.

# Definition

## The Monad class

```
class Applicative m => Monad m where
  (>>=) :: m a -> (a -> m b) -> m b
  (>>)  :: m a -> m b -> m b
  return :: a -> m a
```

## More

- return is usually pure from Applicative
- We focus on the >>= (bind) function.
- Its first input is a "boxed a" value

# Definition

## The Monad class

```
class Applicative m => Monad m where
  (>>=) :: m a -> (a -> m b) -> m b
  (>>)  :: m a -> m b -> m b
  return :: a -> m a
```

## More

- `return` is usually pure from `Applicative`
- We focus on the `>>=` (bind) function.
- Its first input is a "boxed `a`" value
- Its second input is a function that takes "unboxed `a`" and returns "boxed `b`".

# Definition

## The Monad class

```
class Applicative m => Monad m where
  (>>=) :: m a -> (a -> m b) -> m b
  (>>)  :: m a -> m b -> m b
  return :: a -> m a
```

## More

- `return` is usually pure from `Applicative`
- We focus on the `>>=` (bind) function.
- Its first input is a "boxed `a`" value
- Its second input is a function that takes "unboxed `a`" and returns "boxed `b`".
- The return value of bind is "boxed `b`" - the output of the function which is the second argument

# Outline

- 1 Monads
- 2 The ( $>>=$ ) (bind) operator**
- 3 Maybe Monad
- 4 do notation
- 5 List Monad
- 6 State Monad
- 7 Generic Functions

# The bind operator

- the bind operator is  $(\gg) :: m\ a \rightarrow (a \rightarrow m\ b) \rightarrow m\ b$



# The bind operator

- the bind operator is  $(\gg=) :: m\ a \rightarrow (a \rightarrow m\ b) \rightarrow m\ b$
- The first argument is of boxed type

# The bind operator

- the bind operator is  $(\gg=) :: m\ a \rightarrow (a \rightarrow m\ b) \rightarrow m\ b$
- The first argument is of boxed type
- The function requires an unboxed value

# The bind operator

- the bind operator is  $(\gg=) :: m\ a \rightarrow (a \rightarrow m\ b) \rightarrow m\ b$
- The first argument is of boxed type
- The function requires an unboxed value
- Point to ponder: how do we unbox the first argument?

# The bind operator

- the bind operator is  $(\gg=) :: m\ a \rightarrow (a \rightarrow m\ b) \rightarrow m\ b$
- The first argument is of boxed type
- The function requires an unboxed value
- Point to ponder: how do we unbox the first argument?
  - in the definition of  $(\gg=)$  through pattern-matching, for example.

# The bind operator

- the bind operator is  $(\gg=) :: m\ a \rightarrow (a \rightarrow m\ b) \rightarrow m\ b$
- The first argument is of boxed type
- The function requires an unboxed value
- Point to ponder: how do we unbox the first argument?
  - in the definition of  $(\gg=)$  through pattern-matching, for example.
- let's look at a few examples

# Outline

- 1 Monads
- 2 The ( $>>=$ ) (bind) operator
- 3 Maybe Monad**
- 4 do notation
- 5 List Monad
- 6 State Monad
- 7 Generic Functions

# Maybe as a Monad

code

```
instance Monad MyMaybe where
  return = pure
  MyNothing  >>= f = MyNothing
  (MyJust x) >>= f = f x
```

## Example usage for 1 argument functions

Suppose we have a "safe" version of integer division which can handle division by 0 in a safe manner, by returning Nothing.

safe reciprocal

```
safeReciprocal 0 = MyNothing  
safeReciprocal x = MyJust (1/x)
```



## Example usage for 1 argument functions

Suppose we have a "safe" version of integer division which can handle division by 0 in a safe manner, by returning `Nothing`.

### safe reciprocal

```
safeReciprocal 0 = MyNothing  
safeReciprocal x = MyJust (1/x)
```

### Calling `safeDiv` using `bind`

```
MyJust 0.5 >>= safeReciprocal >>= safeReciprocal  
— equals MyJust 0.5
```

```
MyJust 0 >>= safeReciprocal >>= safeReciprocal  
— equals MyNothing
```

- Monads are often called "pipes with types"

# Pipes with types

- Monads are often called "pipes with types"
- Specifically, this refers to the use of `>>=` analogous to Unix pipes

## Example usage for 2 argument functions (important)

- for multiargument functions, we must use currying

## Example usage for 2 argument functions (important)

- for multiargument functions, we must use currying
- let us see how a 2 argument function, `safeDiv` can be written - it is integer division which safely handles division by 0.

## Example usage for 2 argument functions (important)

- for multiargument functions, we must use currying
- let us see how a 2 argument function, `safeDiv` can be written - it is integer division which safely handles division by 0.

### safe integer division

```
safeDiv m 0 = MyNothing  
safeDiv m n = MyJust (m 'div' n)
```

## Example usage for 2 argument functions (important)

- There are two arguments, so there must be two occurrences of `>>=` in the expression. How is this done?

Story:

## Example usage for 2 argument functions (important)

- There are two arguments, so there must be two occurrences of  $\gg=$  in the expression. How is this done?

Story:

- 1 The left operand of the first  $\gg=$  is the boxed first argument, say  $m\mathbf{x}$



## Example usage for 2 argument functions (important)

- There are two arguments, so there must be two occurrences of  $\gg=$  in the expression. How is this done?

Story:

- 1 The left operand of the first  $\gg=$  is the boxed first argument, say  $m\mathbf{x}$
- 2 The second argument to the right operand of the first  $\gg=$  must be a function : a unary function.

## Example usage for 2 argument functions (important)

- There are two arguments, so there must be two occurrences of  $\gg=$  in the expression. How is this done?

Story:

- 1 The left operand of the first  $\gg=$  is the boxed first argument, say  $m x$
- 2 The second argument to the right operand of the first  $\gg=$  must be a function : a unary function.
  - 1 it should take the unboxed first operand, say  $x$

## Example usage for 2 argument functions (important)

- There are two arguments, so there must be two occurrences of `>>=` in the expression. How is this done?

Story:

- 1 The left operand of the first `>>=` is the boxed first argument, say `m`x
- 2 The second argument to the right operand of the first `>>=` must be a function : a unary function.
  - 1 it should take the unboxed first operand, say `x`
  - 2 it should return an expression of the form `m`y `>>=` `foo` where

## Example usage for 2 argument functions (important)

- There are two arguments, so there must be two occurrences of `>>=` in the expression. How is this done?

Story:

- 1 The left operand of the first `>>=` is the boxed first argument, say `mx`
- 2 The second argument to the right operand of the first `>>=` must be a function : a unary function.
  - 1 it should take the unboxed first operand, say `x`
  - 2 it should return an expression of the form `my >>= foo` where
    - 1 `my` is the boxed second operand to `safeDiv`

## Example usage for 2 argument functions (important)

- There are two arguments, so there must be two occurrences of `>>=` in the expression. How is this done?

Story:

- 1 The left operand of the first `>>=` is the boxed first argument, say `mx`
- 2 The second argument to the right operand of the first `>>=` must be a function : a unary function.
  - 1 it should take the unboxed first operand, say `x`
  - 2 it should return an expression of the form `my >>= foo` where
    - 1 `my` is the boxed second operand to `safeDiv`
    - 2 `foo` is a function that takes the unboxed second operand, say `y`, and evaluates to `safeDiv x y`

## Example usage for 2 argument functions (important)

Calling `safeDiv` using `>>=`

```
(MyJust 4) >>= (\m ->
  (MyJust 2) >>= (\n ->
    safeDiv m n))
```

# Outline

- 1 Monads
- 2 The ( $>>=$ ) (bind) operator
- 3 Maybe Monad
- 4 do notation**
- 5 List Monad
- 6 State Monad
- 7 Generic Functions

# The do notation as an alternative to >>=

using the >>= notation

```
(MyJust 4) >>= (\m ->  
  (MyJust 2) >>= (\n ->  
    safeDiv m n))
```



# The do notation as an alternative to >>=

## using the >>= notation

```
(MyJust 4) >>= (\m ->  
  (MyJust 2) >>= (\n ->  
    safeDiv m n))
```

## using the do notation

**do**

```
m <- MyJust 4  
n <- MyJust 2  
safeDiv m n
```

# The do notation

```
m1 >>= \x1 ->  
m2 >>= \x2 ->  
  ...  
mn >>= \xn ->  
f x1 x2 ... xn
```

```
do  
  x1 <- m1  
  x2 <- m2  
  ...  
  xn <- mn  
f x1 x2 ... xn
```

# Outline

- 1 Monads
- 2 The ( $>>=$ ) (bind) operator
- 3 Maybe Monad
- 4 do notation
- 5 List Monad**
- 6 State Monad
- 7 Generic Functions

# The List monad

code

```
instance Monad [] where
  [] >>= f = []
  xs >>= f = [y | x <- xs, y <- f x]
```

# The List monad

## code

```
instance Monad [] where
  [] >>= f = []
  xs >>= f = [y | x <- xs, y <- f x]
```

## Example usage

```
[1, 2, 3] >>= (\x -> [1+x])
```

Note that the function returns a *singleton list* -why?

# The List monad

## code

```
instance Monad [] where
  [] >>= f = []
  xs >>= f = [y | x <- xs, y <- f x]
```

## Example usage

```
[1, 2, 3] >>= (\x -> [1+x])
```

Note that the function returns a *singleton list* -why?

# The List monad

## code

```
instance Monad [] where
  [] >>= f = []
  xs >>= f = [y | x <- xs, y <- f x]
```

## Example usage

```
[1, 2, 3] >>= (\x -> [1+x])
```

Note that the function returns a *singleton list* -why?  
to be type compatible for >>=

# Outline

- 1 Monads
- 2 The ( $>>=$ ) (bind) operator
- 3 Maybe Monad
- 4 do notation
- 5 List Monad
- 6 State Monad**
- 7 Generic Functions



# Outline

- 1 Monads
- 2 The ( $>>=$ ) (bind) operator
- 3 Maybe Monad
- 4 do notation
- 5 List Monad
- 6 State Monad
- 7 Generic Functions**

- work on all Monads

- work on all Monads

## Monadic map

# Example code