

- Church-Turing thesis:

every realizable computing device — silicon, DNA, neuron, quantum, alien technology — can be simulated on a TM.

- Problems, solvable on a TM, are called computable, decidable, or recursive.

- Defn.: We say that a fn. f is polynomial time computable, if there is a TM M computing f in time $T(n)$, where $T(n) = O(n^c)$ for a constant $c \in \mathbb{R}_{\geq 0}$.

- Roughly, we say that f has an efficient algorithm!

- Exercise: Any C-program that runs

efficiently can be converted to an efficient TM, and vice versa.

- Thus, if a problem is hard for TMs then it is also intractable in "real-life"!

- This might change if somebody can build a "real" quantum computer!

Feeding TMs to themselves

- Since, a TM has a finite description (T, Q, δ) , we can encode it as a boolean string.

Let us fix some encoding.

- For every string $\alpha \in \{0,1\}^*$, we write $M_\alpha :=$ $\left\{ \begin{array}{l} \text{the TM that } \alpha \text{ encodes, if } \alpha \text{ does encode.} \\ \text{otherwise the TM computing the zero fn.} \end{array} \right.$

▷ There is a universal TM U that on input (α, x) simulates M_α on x .

- Pf. idea: U reads the transition fn. δ from α & decides the next step.

The Halting problem

- $\text{HALT} := \{ (\alpha, x) \mid M_\alpha \text{ halts on } x \text{ \& outputs a bit} \}$.

- Its (un)computability was proven by Church (1936) & much simplified by Turing.

Theorem: HALT is not TM computable.

Proof: • Suppose it is decidable by M_0 .

Say, it outputs 1 on (α, x) if $M_\alpha(x)$ halts, else 0.

- We define a TM M' as:

On input α :

(1) If $M_0(\alpha, \alpha) = 0$ then output 1.

(2) Simulate $M_\alpha(\alpha)$ & output the negation of $M_\alpha(\alpha)$.

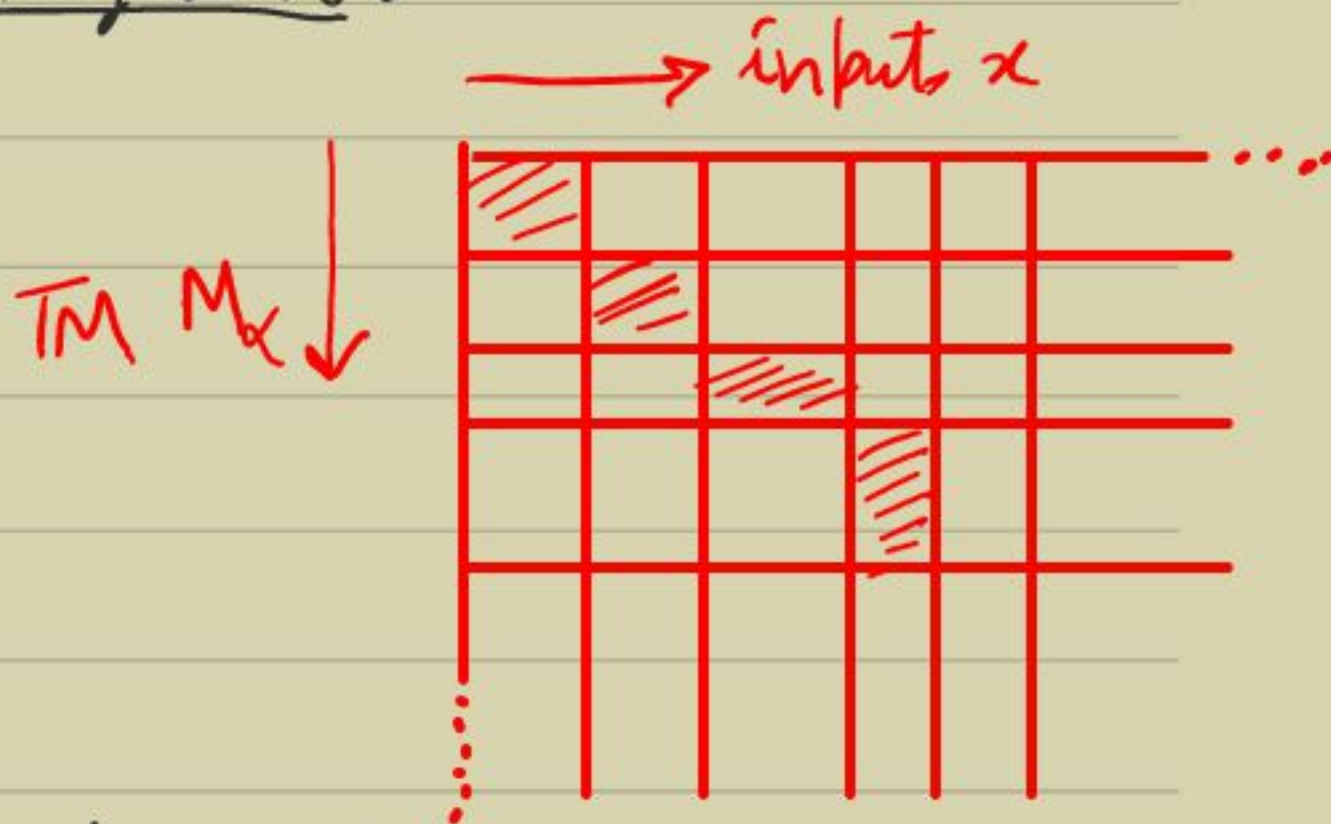
- Let β be an encoding of M' . So, $M' = M_\beta$.
- What is $M_\beta(\beta)$?

- If $M_\beta(\beta) = 1$ then,
either $M_0(\beta, \beta) = 0$, so $M_\beta(\beta)$ should not halt!
or $M_\beta(\beta)$ halts & outputs 0!

- If $M_\beta(\beta) = 0$ then,
 $M_\beta(\beta)$ halts & outputs 1!

- In all the three cases we have a contradiction. So M_0 does not exist. \square

- This proof technique is called diagonalization.



- A TM is designed that disagrees with $M_x(x)$, $\forall x$.

- This technique was used in other foundational results as well:

- Cantor's pf. of the uncountability of the reals (1891). $\mathbb{R} \leftrightarrow 2^{\mathbb{N}}$
- Russell's paradox (1901). $Y := \{x \mid x \notin x\}$.
- Gödel's incompleteness theorem (1931).
 \exists unprovable statements

- Reduction:

A function f can be shown uncomputable by reducing the Halting problem to it.

I.e. design a computable fn. f' s.t. $\forall x, \text{HALT}(x) = f \circ f'(x)$.

We then write $\text{HALT} \leq_T f$.

Complexity classes P & NP

- We now study computable functions.

- For a TM M , we denote the maximum number of steps, on an input of size n , by $\text{time}_M(n)$.

- We collect all the problems solvable in time $\approx T(n)$ in a class:

$$\underline{\text{Dtime}}(T(n)) := \{L \subseteq \{0,1\}^* \mid \text{TM } M \text{ decides } L, \text{time}_M(n) = O(T(n))\}.$$

- As discussed before, we consider poly-time "fast". So,

Defn: The poly-time solvable problems are
$$P := \bigcup_{c \in \mathbb{N}} \text{Dtime}(n^c).$$

• Formally, P is called the deterministic polynomial time class.

- For practical people poly-time may not always be "fast".

For eg. $g(n) = n^{\log \log n}$ is "faster" than $f(n) = n^{100}$ time, up to input size $n < 2^{2^{100}}$!!

- Historically, P has served as a rather good abstraction of fast.

- Problems in P ? Many interesting examples.

- Let us now consider some practically "hard" problems.

(1) Travelling salesperson:

Let G be a graph on n vertices with edges labelled with "distances".

Is there a closed tour, visiting all the nodes exactly once, of length $\leq k$?

(2) Subset sum:

Let S be a set $\{a_1, \dots, a_n\} \subseteq \mathbb{N}$ & $t \in \mathbb{N}$. Is there a subset of S summing to t ?

(3) Integer programming:

Given m linear inequalities in n variables. Is there a boolean feasible point?

Exercise: (1), (2), (3) are easily solved in time $O(n!)$, $O(2^n)$, $O(2^m)$ respectively.

- So, these three problems have algos. that run in exponential-time.

Defn: EXP := $\bigcup_{c \in \mathbb{N}} \text{Dtime}(2^{cn})$.

- Can these problems be solved any faster?
Not known!

- They have a common feature:

Given a closed tour, a subset or a boolean point; it can be "verified" in poly-time whether it is the right one!

- This feature motivated Cook (1971) & Levin (1973) to study all the problems that have poly-time verifiers.

Defn: A language $L \subseteq \{0,1\}^*$ is in NP if

$\exists c > 0$ & a poly-time TM M s.t.

$\forall x \in \{0,1\}^*$, $x \in L$ iff

$\exists u \in \{0,1\}^{|x|^c}$, $M(x,u) = 1$.

M is called the verifier for L

u is called the certificate for x

- e.g. in (2) the corresponding language is $L = \{(S,t) \mid S \text{ has a subset of sum } t\}$

On input (S,t) :

- The certificate u is the subset of S of sum t .

- The verifier M is TM that given (S,t,u) checks whether $u \subseteq S$ & sum of u is t .

- Clearly, $(S,t) \in L$ iff $\exists u, M(S,t,u) = 1$.

- Also, $|u| \leq |S|$ & M is poly-time.

- Thus, $L \in NP$. (Same with (1) & (3)).

- Let us "place" NP:

$\triangleright P \subseteq NP$.

Pf: • Say, $L \in P$ is decided by a poly-time TM M . Then, $\forall x \in \{0,1\}^*$,
 $x \in L$ iff $M(x) = 1$.

• So, with the empty u , we can deduce $L \in NP$. \square

$\triangleright NP \subseteq EXP$.

Pf: • Say, $L \in NP$ with the setting:
 $x \in L$ iff $\exists u \in \{0,1\}^{|x|^c}$, $M(x,u) = 1$.

• Say, $\text{time}_M(n) \leq n^d$.

• On input x , we can test $x \in L$ by running M on all possible certificates!
Output 1 iff one of these time M outputs 1.

• The time-complexity is: $2^{|x|^c} \times (|x| + |x|^c)^d$

• which is, clearly, $O(2^{|x|^{c+1}})$
for $|x|$ large enough.

• $\Rightarrow L \in \text{Dtime}(2^{n^{c+1}}) \subseteq \text{EXP}. \square$

$\triangleright P \subseteq NP \subseteq \text{EXP}.$

- It is not known whether NP is different from the other two.

- Though, later, we will prove that P & EXP are different!

- The 'N' in NP refers to nondeterminism.

- To study NP we generalize TMs to nondeterministic TMs (NDTM).