

Program Analysis

<https://www.cse.iitb.ac.in/~karkare/cs618/>

Welcome & Introduction

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Program Analysis: About the course

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- **Analysis** of a **Program**, by a **Program**, for a **Program**

"Democracy is the government of the people, by the people, for the people" - Abraham Lincoln

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- of a Program - User Program

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- by a Program - Analyzer (Compiler, Runtime)

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- of a Program - User Program
- by a Program - Analyzer (Compiler, Runtime)
- for a Program - Optimizer, Verifier, ...

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Expectations from You

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- Basic Compilers Knowledge

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- Write code
 - C/C++ for Assignments
 - C/C++/Java/Python for Project (Tentative)

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- Understand and modify **large code base**
 - GCC, LLVM, SOOT
- Read state of the art research papers
 - Discussions in class

Your Expectations

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- ?

Quick Quizzes (QQs)

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- There will be small quizzes (10-15 min duration) during the class.

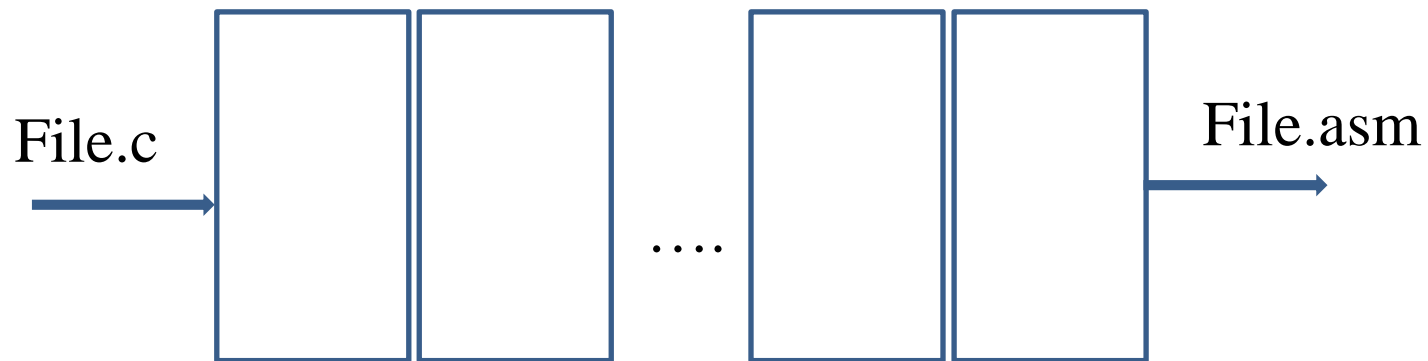
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- There will be small quizzes (10-15 min duration) during the class.
- These can be announced or **un-announced (surprize quizzes)**.
- Always bring **a pen and some loose papers** to the class

QQ #1 (Ungraded)



- What are the various phases of compilers that you know? (5 minutes)

Assignments / Exercises

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- Short assignments to apply the lecture material.

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- 4-5 Assignments for the semester

Using Program Analysis

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- Compiler Code Optimizations

Using Program Analysis

- **Compiler Code Optimizations**
- Why are optimizations important?

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- Why not write optimized code to begin with?

Using Program Analysis

- **Compiler Code Optimizations**
- Why are optimizations important?
- Why not write optimized code to begin with?
- Where do optimizations fit in the compiler flow?

Code Optimization

Code Optimization

- Machine Independent
 - Remove redundancy introduced by the Programmer
 - Remove redundancy not required by later phases of compiler
 - Take advantage of algebraic properties of operators

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Optimization must preserve the semantics of the original program!

Machine Independent Optimizations

Motivational Example

```
void quicksort(int m, int n)
/* recursively sort a[m] through a[n] */
{
    int i, j;
    int v, x;
    if(n <= m) return;
    i = m - 1; j = n; v = a[n];
    while (1) {
        do i = i+1; while (a[i] < v);
        do j = j-1; while (a[j] > v);
        if (i > j) break;
        x = a[i]; a[i] = a[j]; a[j] = x;
    }
    x = a[i]; a[i] = a[n]; a[n] = x;
    quicksort(m, j); quicksort(i+1, n);
}
```

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(1)  i = m-1
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(3)  t1 = 4*n
(4)  v = a[t1]
(5)  i = i+1
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(8)  if t3<v goto (5)
(9)  j = j-1
(10) t4 = 4*j
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(13) if i>=j goto(23)
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(14) t6 = 4*i
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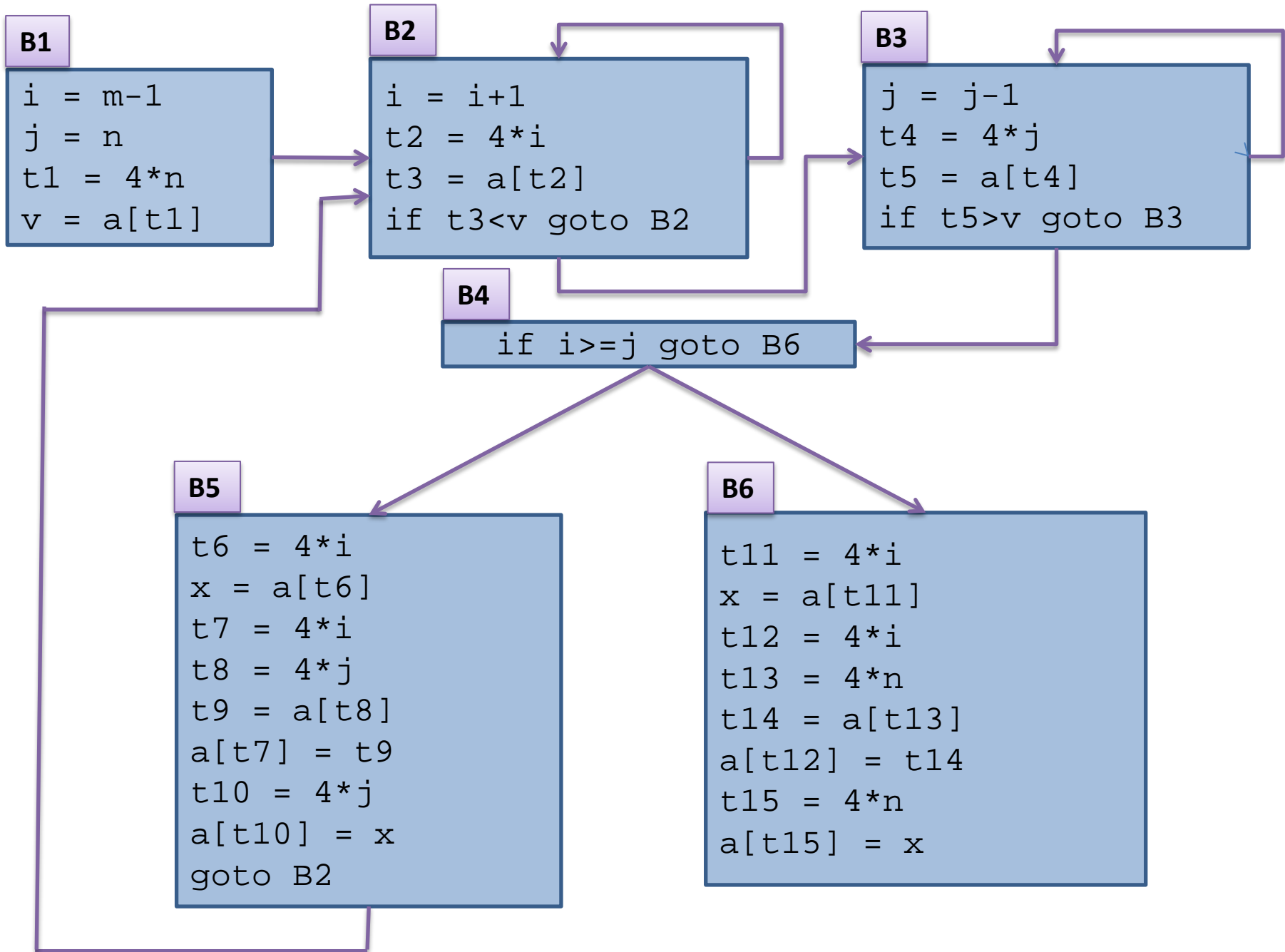
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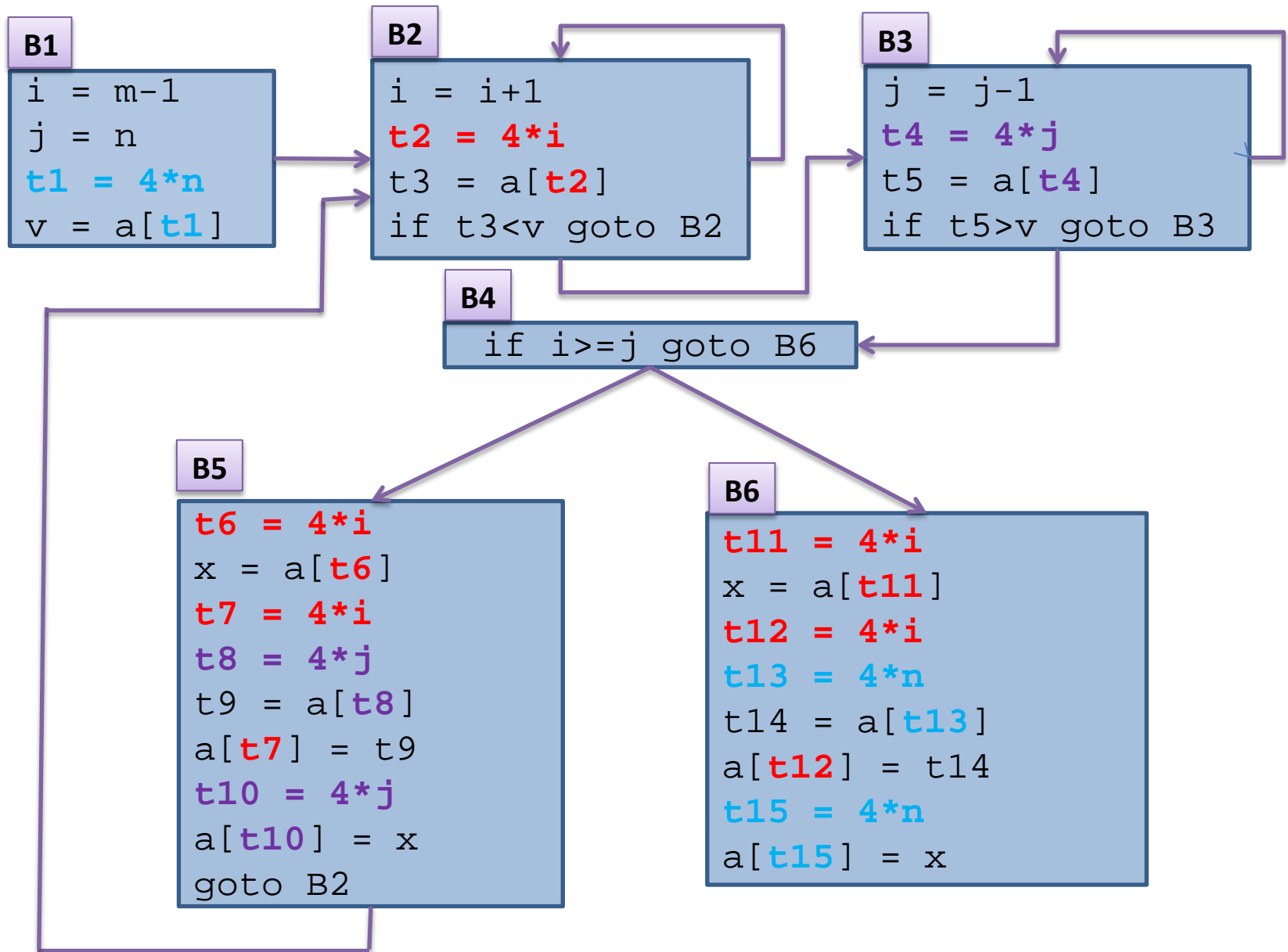
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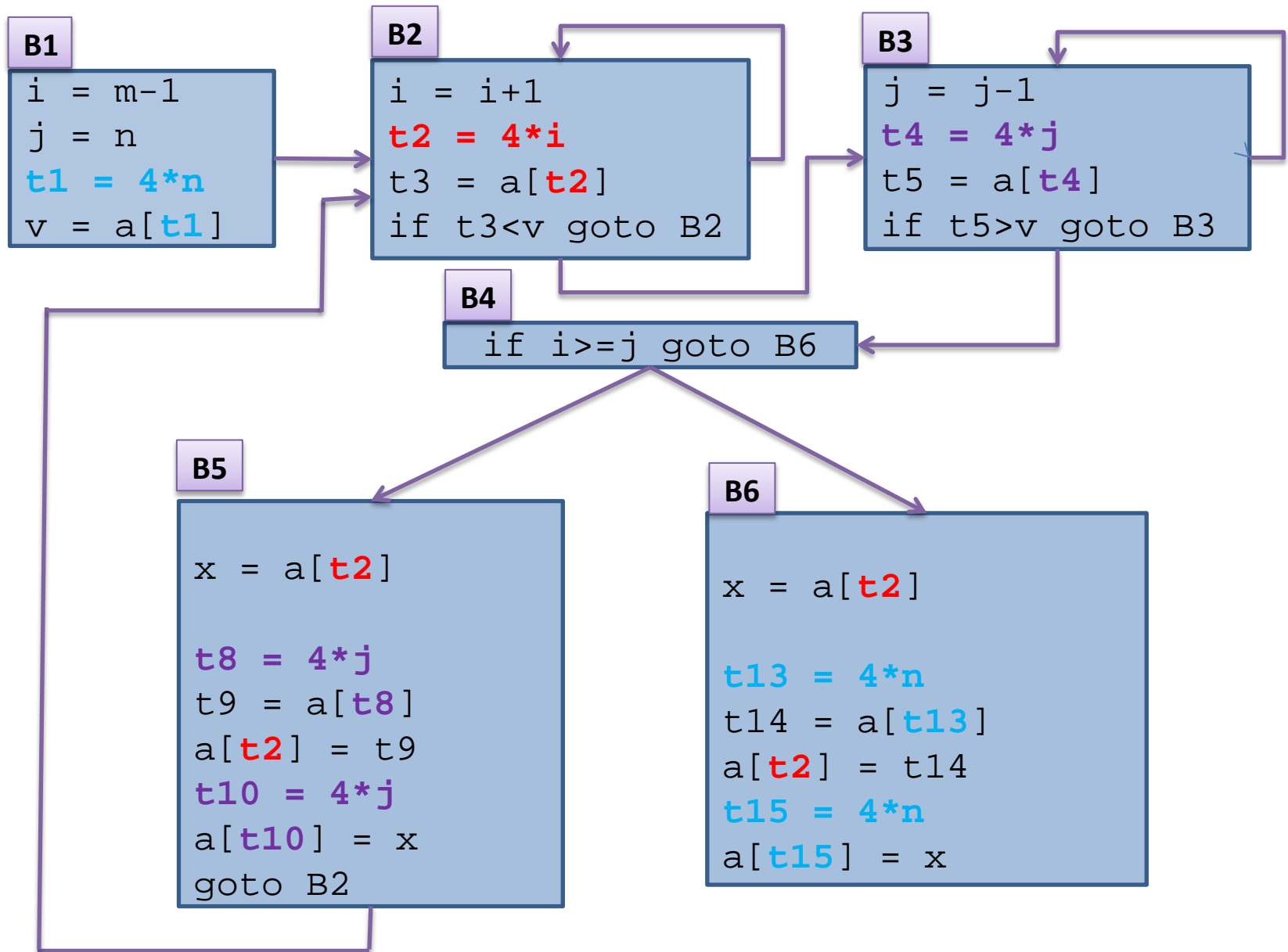
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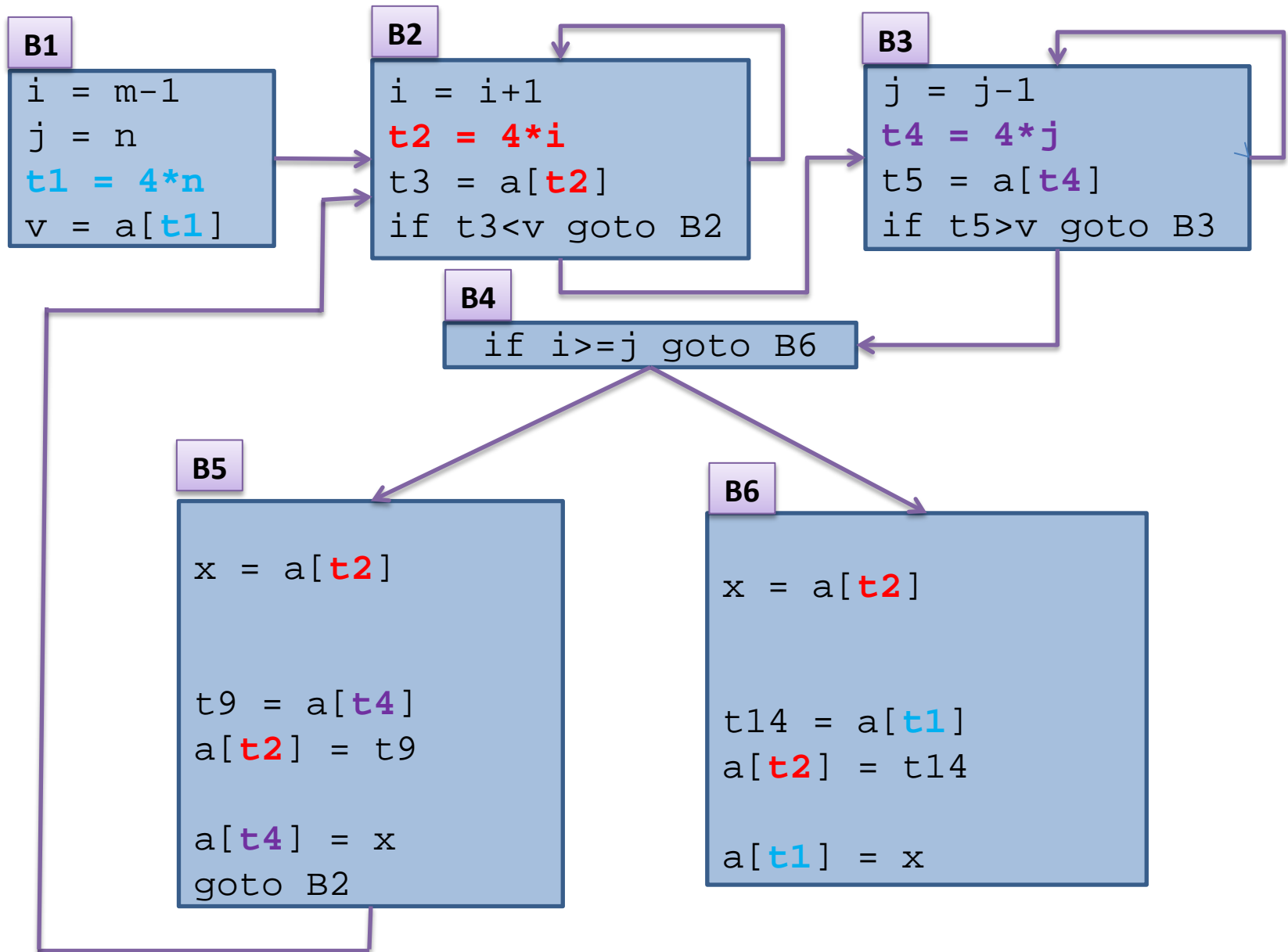
Common Subexpression Elimination



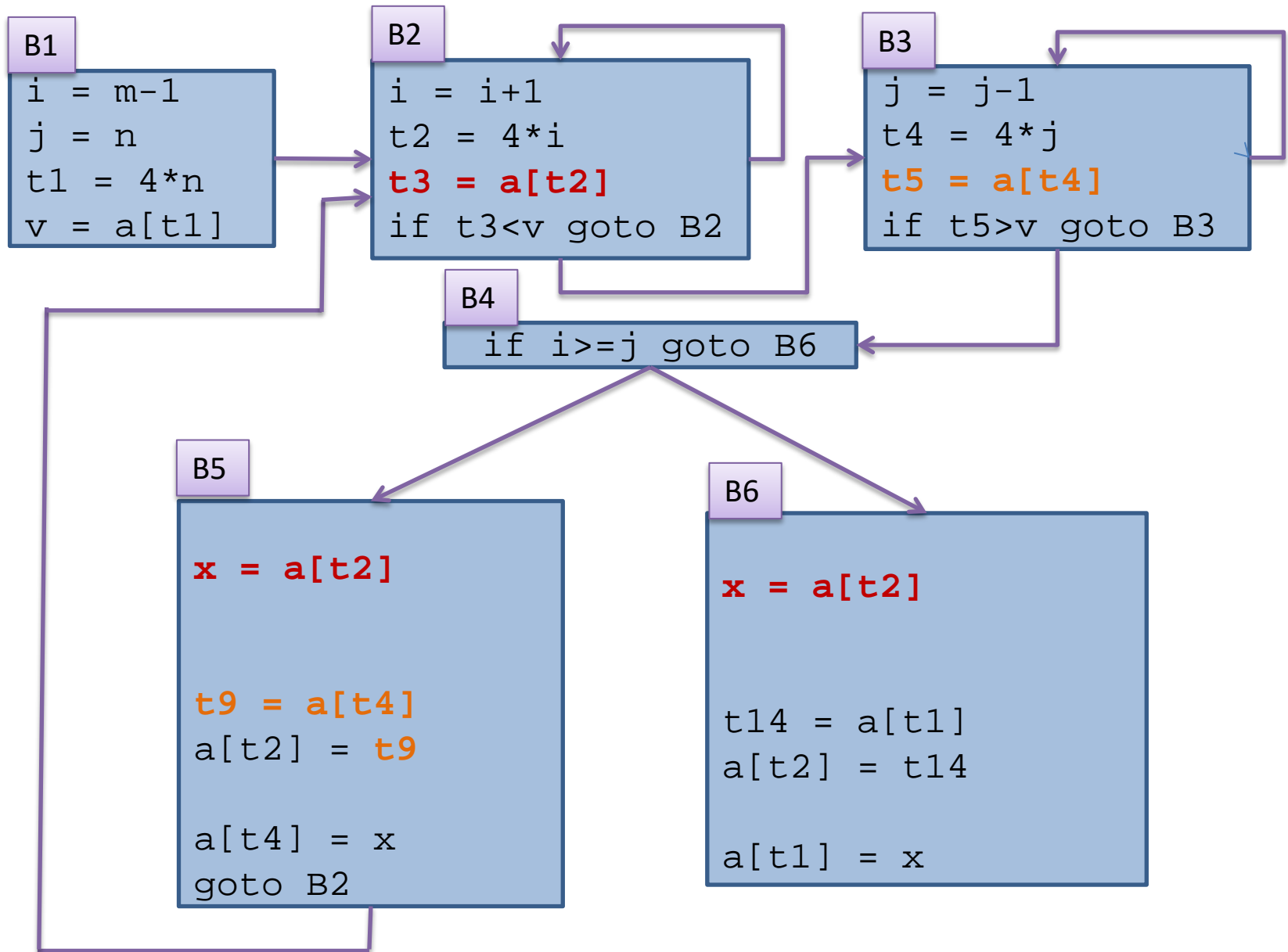
Common Subexpression Elimination



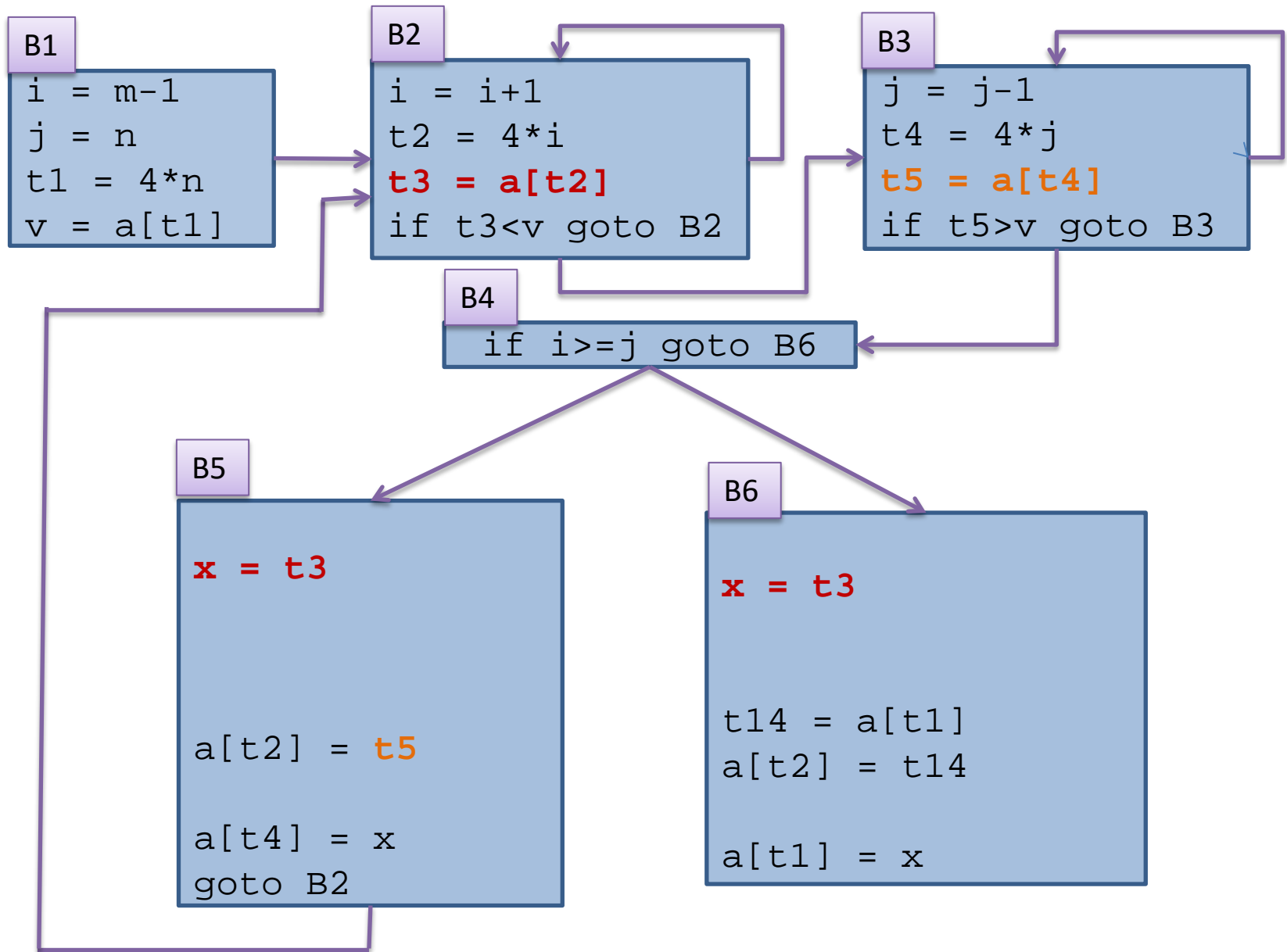
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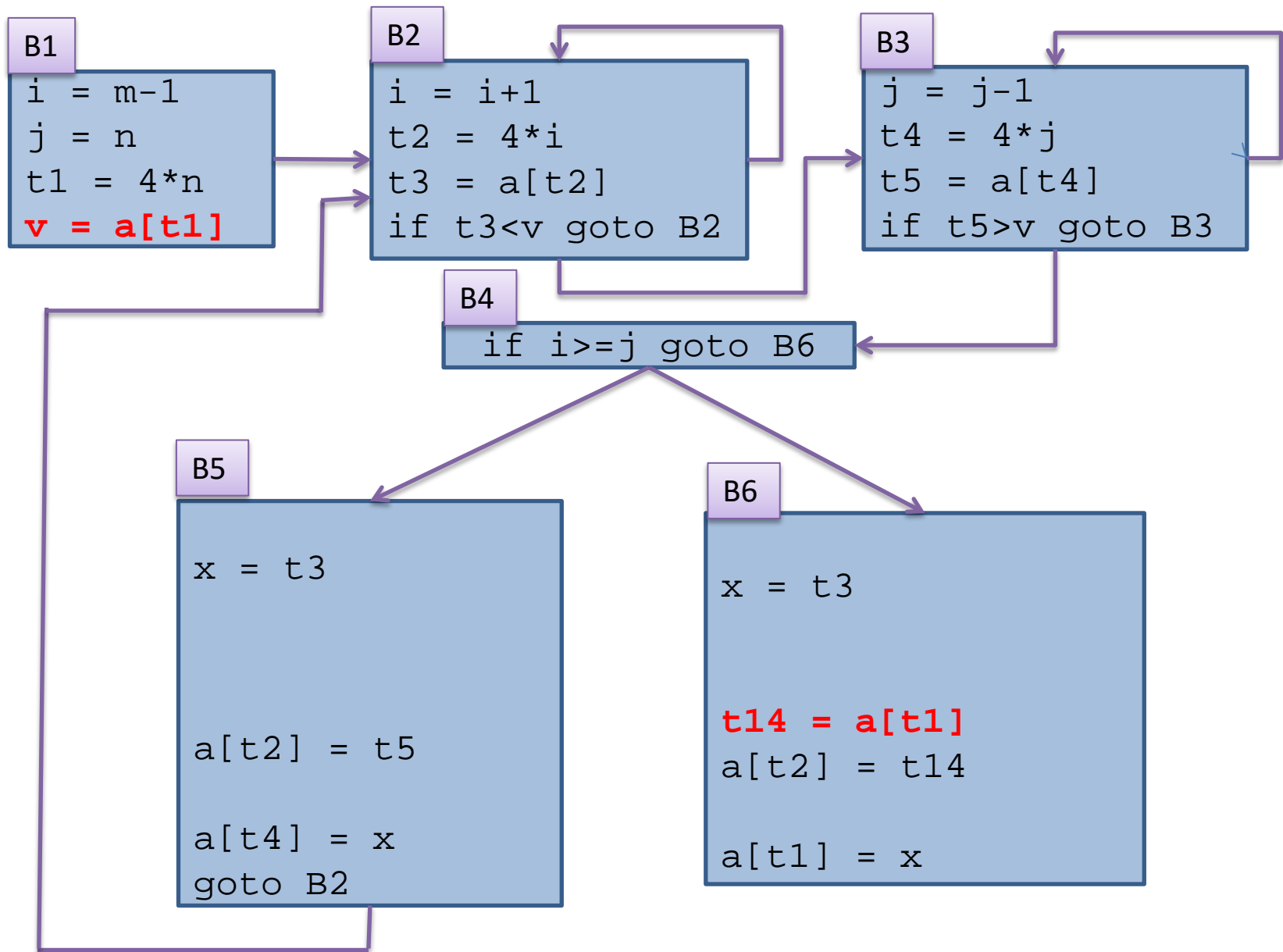
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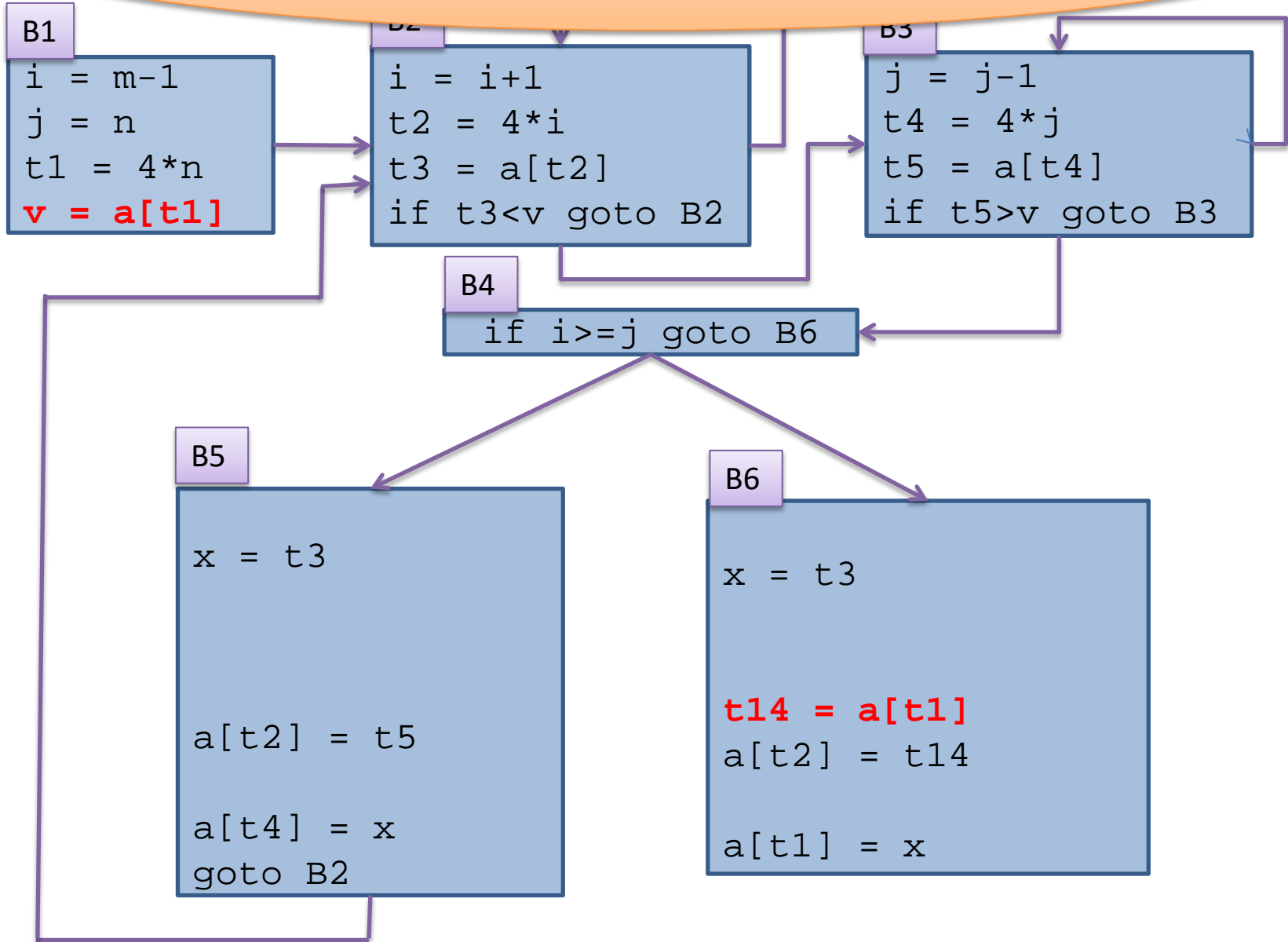


Did I miss one common subexpression?

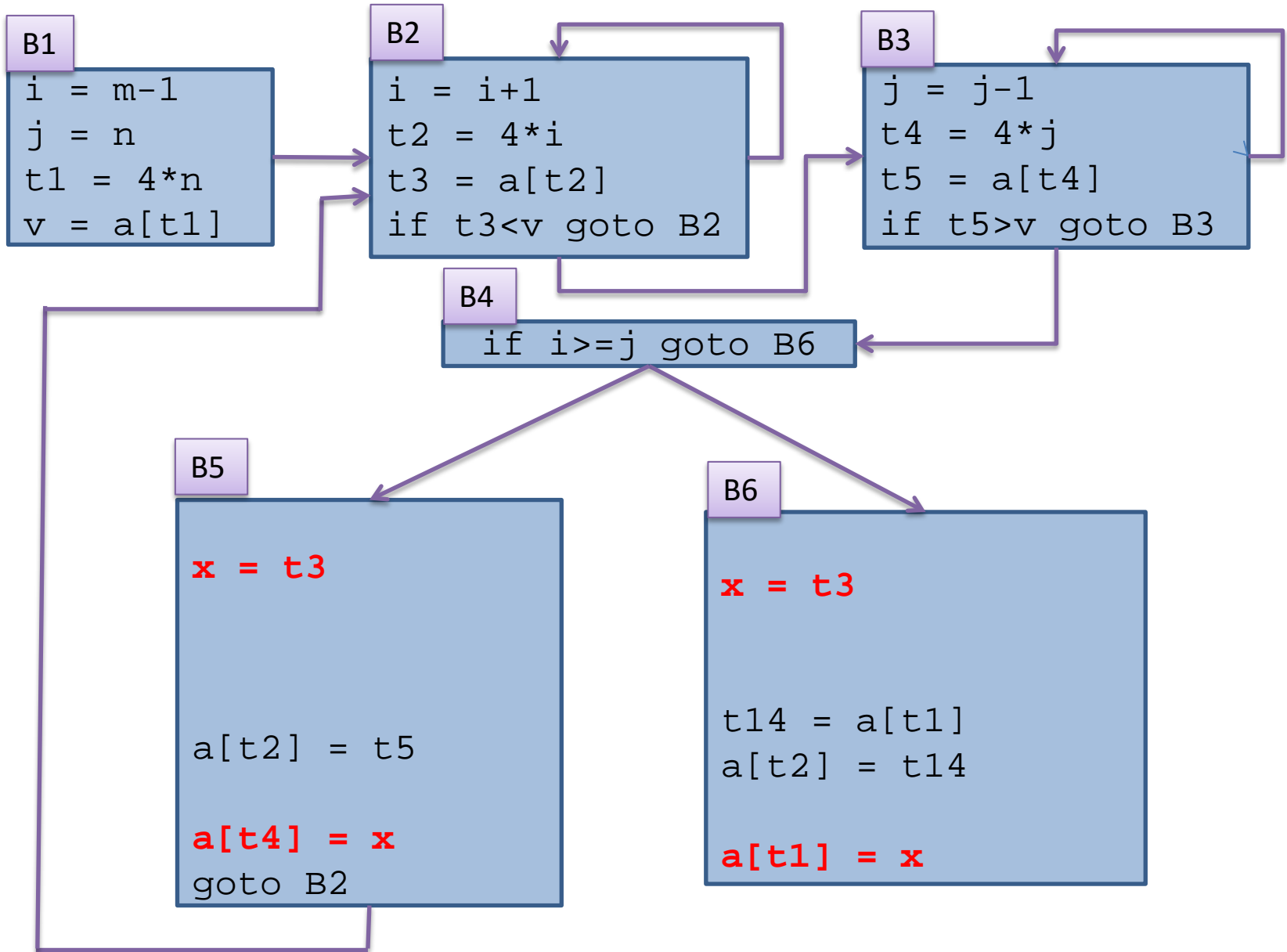


Elimination not safe as **a[]** is modified on path

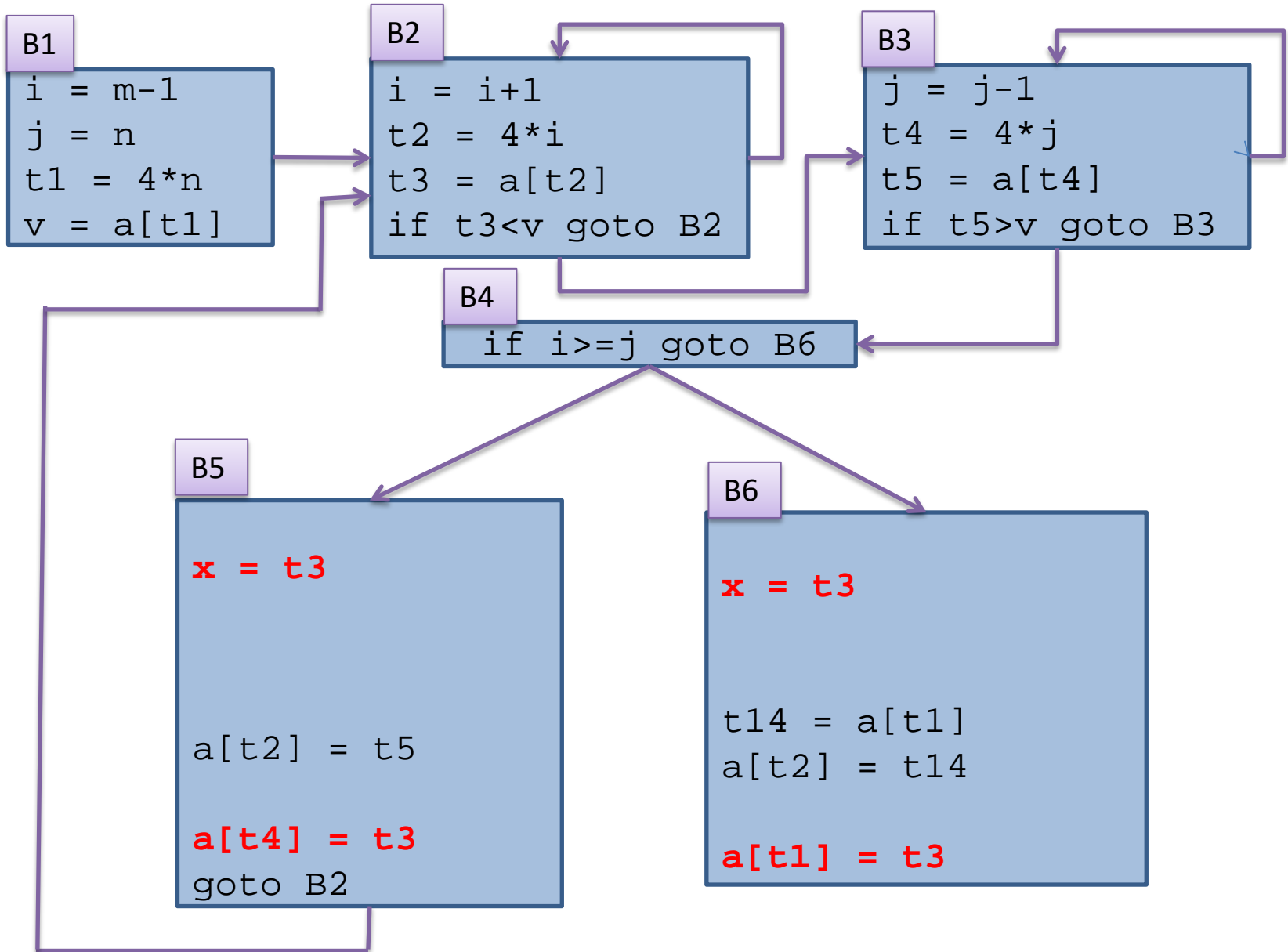
B1->B2->B3->B4->B5->B2->B3->B4->B6



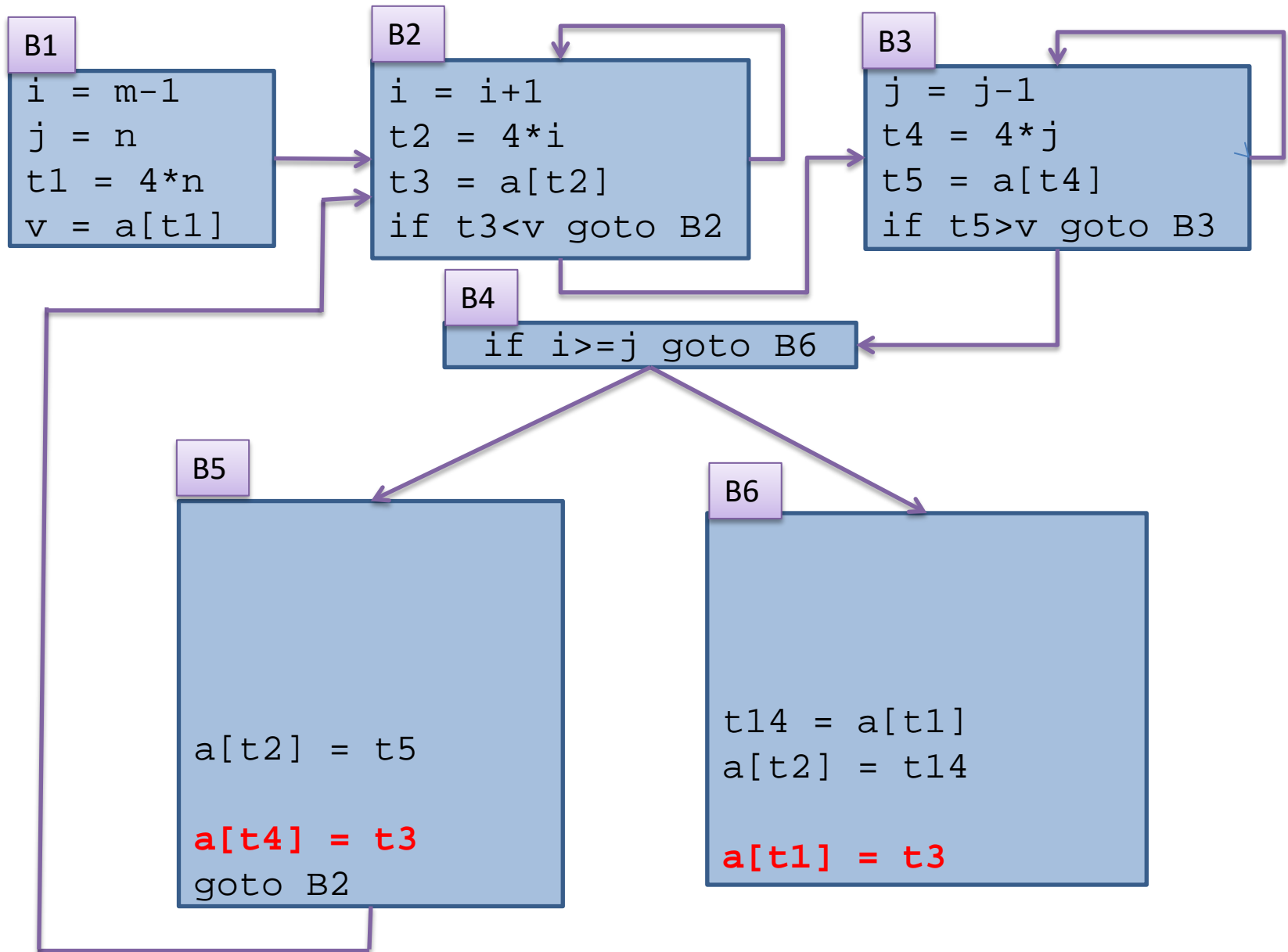
Copy Propagation



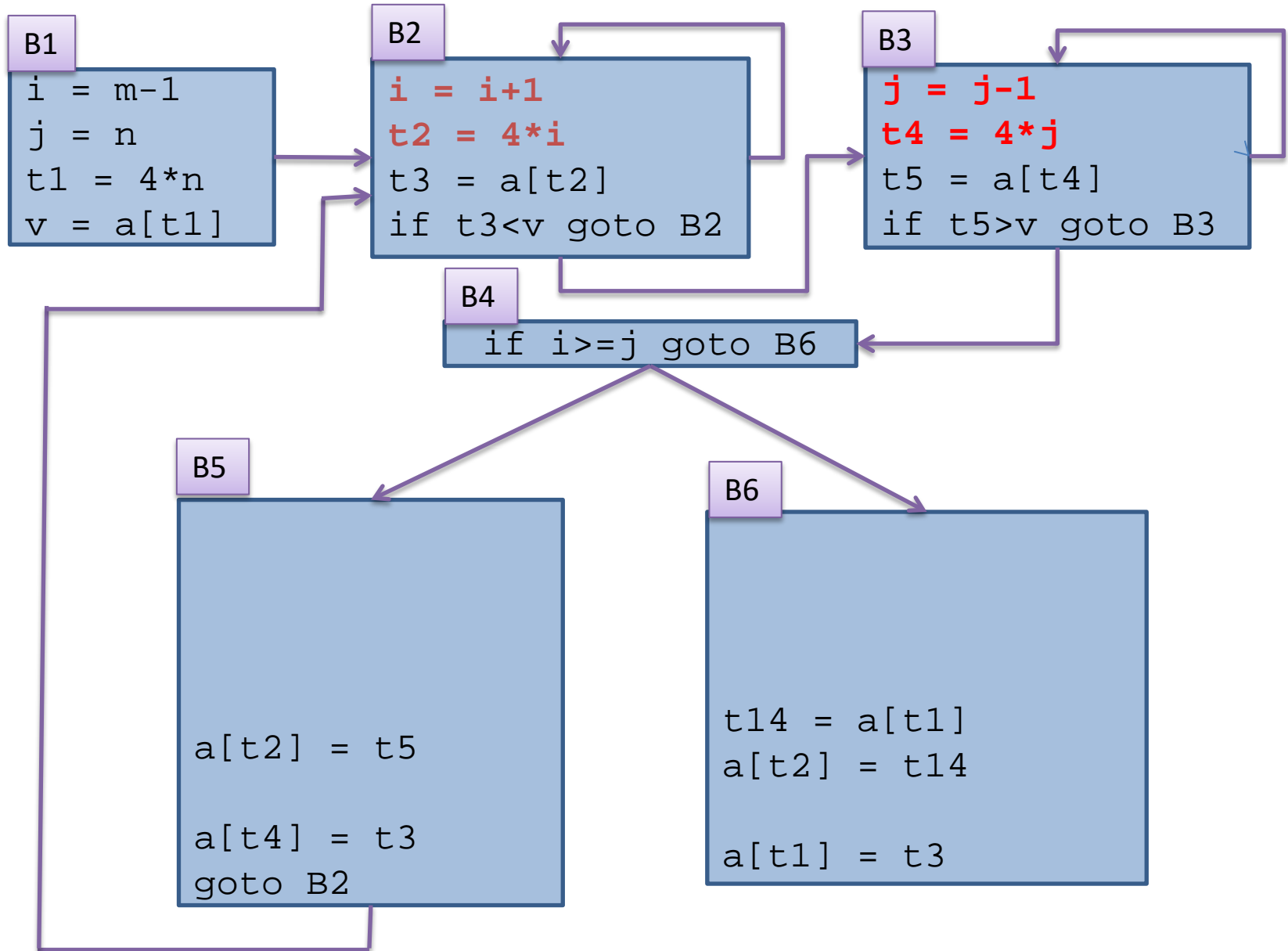
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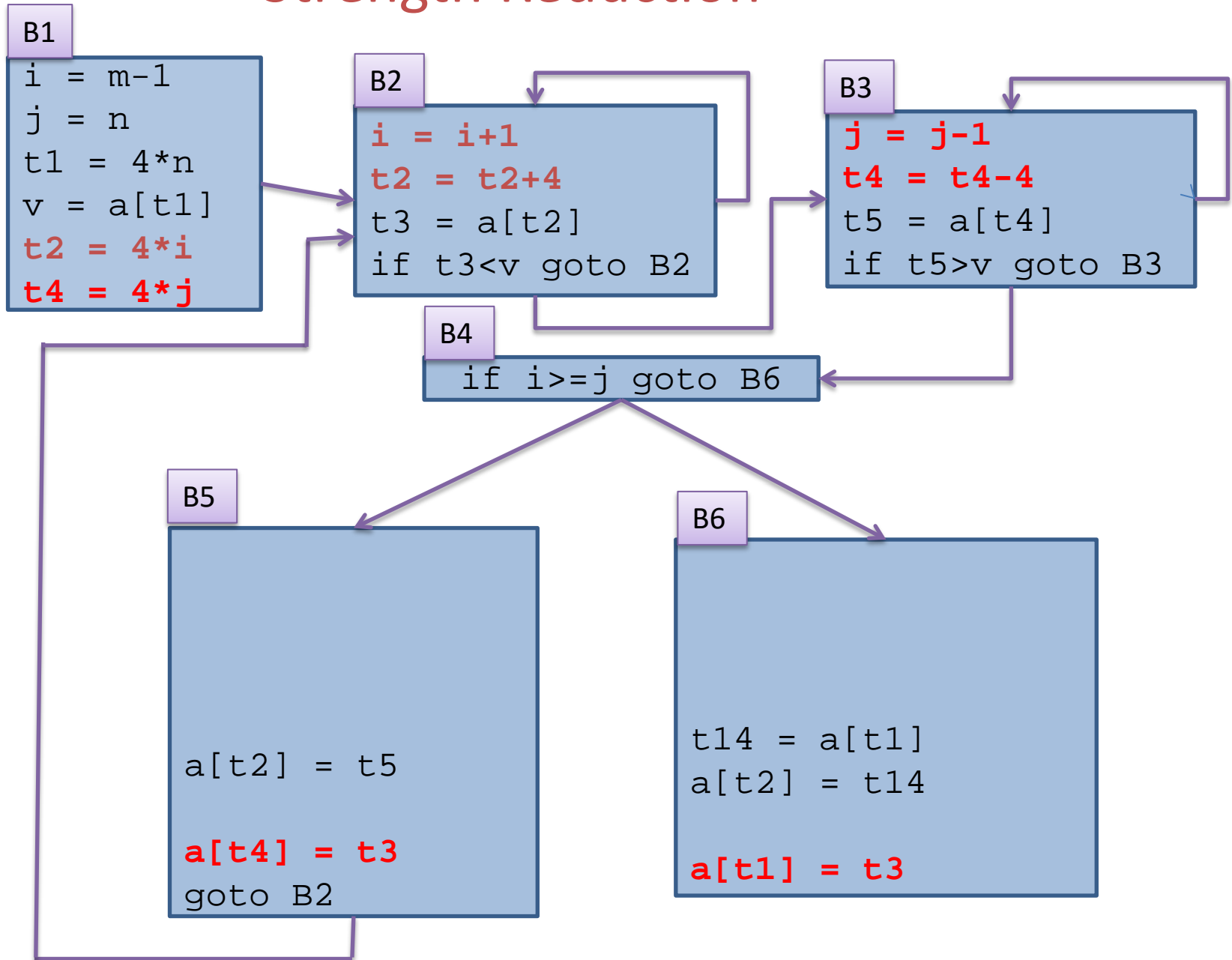
Dead Code Elimination



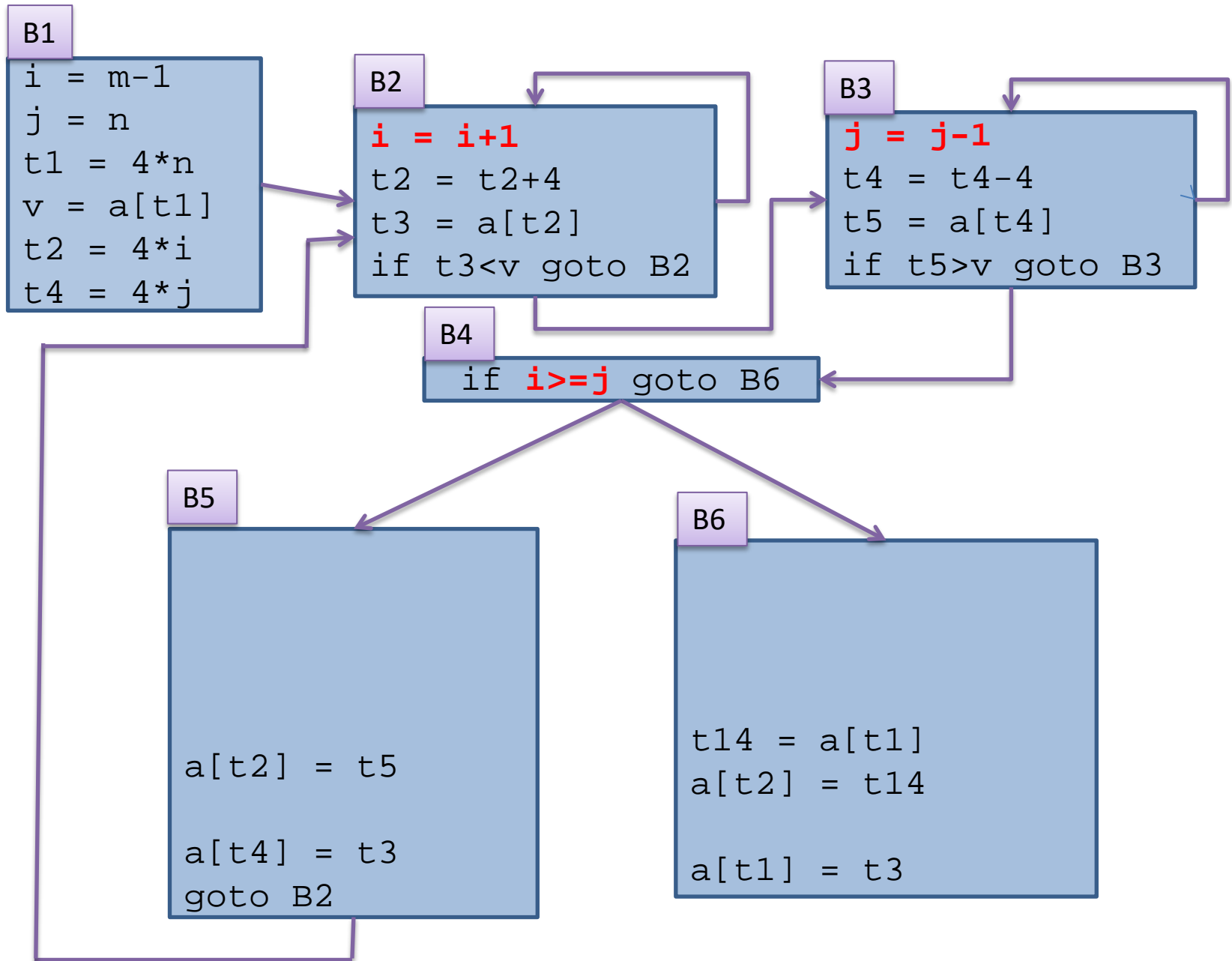
Strength Reduction



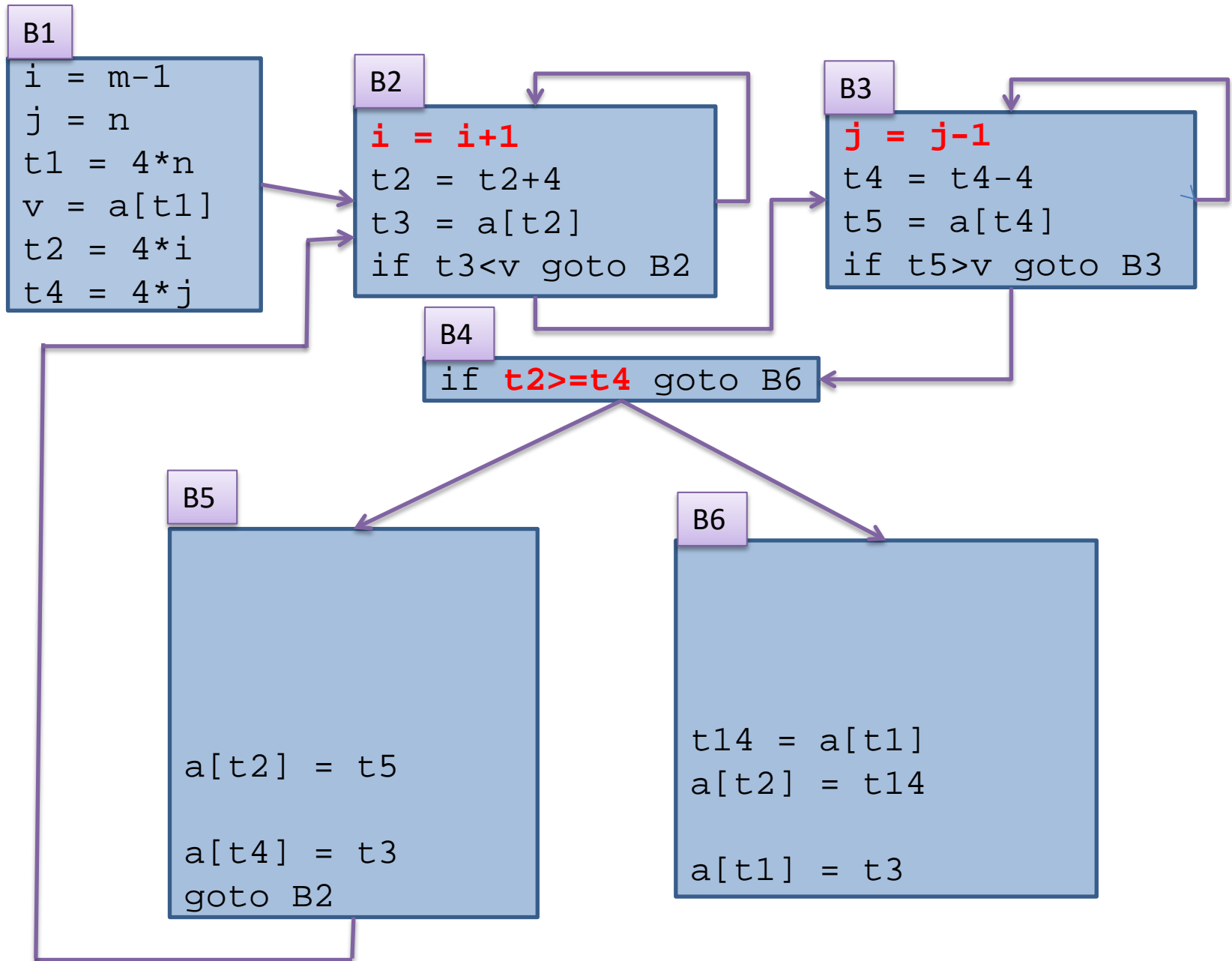
Strength Reduction



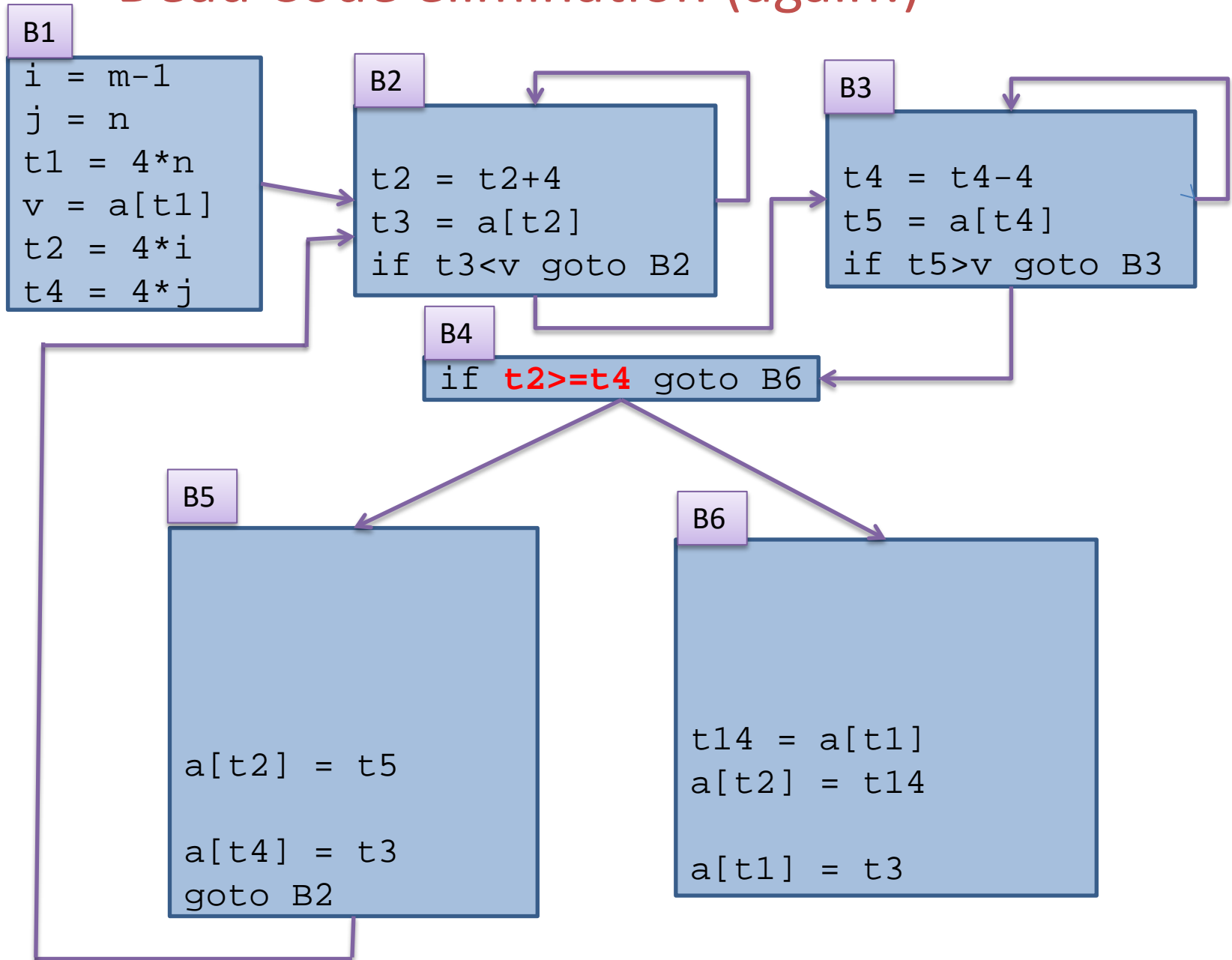
Induction Variable elimination



Induction Variable elimination



Dead Code elimination (again!)



Benefits

Block	# Stmt before Optimizations	# Stmt after Optimizations
B1	4	6
B2	4	3
B3	4	3
B4	1	1
B5	9	3
B6	8	3

Benefits

Block	# Stmt before Optimizations	# Stmt after Optimizations
B1	4	6
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Assume: Unit cost for statements, 10 iterations of outer loop, 100 iterations of each inner loop

Cost of execution:

ORIGINAL: $1*4 + 100*4 + 100*4 + 10*1 + 10*9 + 1*8 = 912$

OPTIMIZED: $1*6 + 100*3 + 100*3 + 10*1 + 10*3 + 1*3 = 649$

Machine Dependent Optimizations

Peephole Optimization

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- target code often contains redundant instructions and suboptimal constructs

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- examine a short sequence of target instruction (peephole) and replace by a shorter or faster sequence

Peephole Optimization

- target code often contains redundant instructions and suboptimal constructs
- examine a short sequence of target instruction (peephole) and replace by a shorter or faster sequence
- peephole is a small moving window on the target systems

Peephole optimization examples...

Redundant loads and stores

- Consider the code sequence

Move R_0, a

Move a, R_0

Peephole optimization examples...

Redundant loads and stores

- Consider the code sequence

Move R_0, a

Move a, R_0

- Instruction 2 can always be removed **if it does not have a label.**

Peephole optimization examples...

Unreachable code

- Consider following code sequence

```
#define debug 0
if (debug) {
    print debugging info
}
```

Peephole optimization examples...

Unreachable code

- Consider following code sequence

```
#define debug 0
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this may be translated as

```
    if debug == 1 goto L1
    goto L2
L1: print debugging info
L2:
```

Peephole optimization examples...

Unreachable code

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#define debug 0
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this may be translated as

```
    if debug == 1 goto L1
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L1: print debugging info
L2:
```

Eliminate jumps

```
    if debug != 1 goto L2
        print debugging information
L2:
```

Unreachable code example ...

Unreachable code example ...

constant propagation

if 0 <> 1 goto L2

print debugging information

L2:

Unreachable code example ...

constant propagation

```
if 0 <> 1 goto L2
```

```
    print debugging information
```

L2:

Evaluate boolean expression. Since if condition is always true the code becomes

```
goto L2
```

```
print debugging information
```

L2:

Unreachable code example ...

constant propagation

```
if 0 <> 1 goto L2  
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L2:

Evaluate boolean expression. Since if condition is always true the code becomes

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goto L2  
print debugging information
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L2:

The print statement is now unreachable. Therefore, the code becomes

L2:

Peephole optimization examples...

- flow of control: replace jump over jumps

goto L1		goto L2
...	by	...
...		...
		L1: goto L2
L1 : goto L2		

Peephole optimization examples...

- flow of control: replace jump over jumps

goto L1		goto L2
...	by	...
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		L1: goto L2
L1 : goto L2		

- Simplify algebraic expressions

remove $x := x+0$ or $x:=x*1$

Peephole optimization examples...

Peephole optimization examples...

- Strength reduction
 - Replace X^2 by $X * X$
 - Replace multiplication by left shift
 - Replace division by right shift

Peephole optimization examples...

- **Strength reduction**
 - Replace X^2 by $X * X$
 - Replace multiplication by left shift
 - Replace division by right shift

- **Use faster machine instructions**
 - replace Add #1,R
 - by Inc R

Course Logistics

Proposed Evaluation

Assignments	5%-10%
Course Project	30%-40%
	(Proposal 5%)
	(Report 15%)
	(Presentation 15%)
Mid semester exam	10%-20%
End semester exam	25%-35%
Quizzes/Class Participation	5%

Project

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- Major part of the course

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- You need to implement some non-trivial analysis/optimization using one of the open source infrastructure
 - For e.g., some paper published in last 10 years

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- You are encouraged to suggest your own projects
- **Bonus** marks for publishable results
- **Individual OR Group of 2**

Assignment #1

Assignment #1

- Select one of the compiler infrastructure mentioned on the course webpage and
 - a) Download it
 - b) Build it
 - c) Submit a report
 - d) one page about the infrastructure, and the optimizations present in it.
 - e) one page about the most interesting optimization found, with example

Assignment #1

- You can try more than one tool, even something not mentioned on the webpage.
- But submit report for only **one**.
 - Preferably the one you plan to use for your project.

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- **DEADLINE: July 30th, End of Day (before Midnight)**
- See course website for submission details (TBD)

<https://www.cse.iitb.ac.in/~karkare/cs618/>