

Other loop controls - break, continue, else

- ▶ In some cases we may want to break out in the middle of a loop on a condition. The `break` command can be used for this.
- ▶ Some times we want to avoid executing a part of the loop body in such cases the `continue` command is useful.
- ▶ Loops can have an `else` clause. It is executed when the loop is exited normally (i.e. without using `break`) via the conditional expression during the continue loop test.

Program to check if a positive integer > 1 is prime or not.

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Program to check if a positive integer > 1 is prime or not.

```
n=int(input('Enter a positive integer='))
if n<=1:
    ans='Illegal input'
else:
    for i in range(2,n//2+1):
        if n%i==0:
            ans='Not prime'
            break
    else:
        ans='Is prime'
print(ans)
```

Functions

- ▶ Complex programs require code reuse since the same or similar computations are required to be done at multiple places. So, this requires encapsulating certain kinds of behaviour in a reusable abstraction.
- ▶ A function is one such widely used abstraction. It can be reused by calling it with different arguments at different times.
- ▶ The simplest and most common definition is:

```
def FnName(arg-seq) :  
    FnBody
```

A function can be called by `FnName(actual-args)`.

- ▶ Function definitions can be nested.

More on function arguments

- ▶ We can specify default values for some arguments or all arguments.

```
def argType(arg1='first', arg2='second', arg3='third'):  
    print('arg1=',arg1)  
    print('arg2=',arg2)  
    print('arg3=',arg3)
```

All non-default arguments must occur before the first default one.

So, an argument sequence like,

(arg1='first', arg2, arg3='third') is wrong.

- ▶ When the function is invoked all non-default arguments must be given. Default arguments are optional. The function will use the default values if the argument is not given. Arguments can be given using argName=argValue in any order. For example,
argType(arg3='one', arg2='two', arg1='three')

Anonymous/lambda functions

Functions without a name can be defined and associated with a variable as a value. They are often used when temporary functions are needed for example in filter and map.

```
cube=lambda x: x*x*x
```

```
odd=list(filter(lambda x: x%2!=0, [3,9,8,2,6]))
```

```
sq=list(map(lambda x: x*x, [3,9,7,2]))
```

Functions are first class objects

- ▶ Functions are first class objects - that is they can be returned as values and passed as arguments.

```
def f(x):  
    return 2*x
```

```
def g(y,z):  
    return y(z)
```

```
h=f
```

Recursion

- ▶ A recursive function is one that is defined in terms of itself. They always have some base cases (non-recursive) and some recursive cases.
- ▶ Recursive definitions can be very elegant but can be computationally expensive if applied without thought.
- ▶ Examples of recursive definitions:

$f(0)=f(1)=1$, $f(n)=n*f(n-1)$ - factorial function

$f(1)=f(2)=1$, $f(n)=f(n-1)+f(n-2)$ - Fibonacci function

Exponentiation (i.e. n^m by recursion)

$f(n,0)=1$, $f(n,1)=n$

$f(n,m)=$ if (even(m)) then $f(n,m//2)**2$ else $n*f(n,m-1)$

Names and binding

Python does not declare names/vars. Names are bound to values when::

- ▶ They are assigned within a function.
- ▶ They are arguments of a function and function invocation takes place.
- ▶ They are in for, import statements.
- ▶ Whenever names are assigned in a function they become local to the function.
- ▶ Names can be used only after they are assigned otherwise there is an error.

Scope rules

Definition 1 (Scope)

The scope of a variable or name is the program text in which a particular binding (that is the object/value to which it is bound) for that variable is active or visible. ◀

When a variable is by itself (i.e. without a dot '.') the LEGB rules apply for name resolution:

- ▶ Local: Arguments of def or lambda functions, variables assigned in the body of a function or lambda are local to that function body provided they are not declared global or nonlocal.
- ▶ Enclosing: variables assigned in enclosing function - that is def inside def.
- ▶ Global: variables assigned at the top level or those declared global inside def/lambda.
- ▶ Built-in: variables assigned in the built-in names module.