

Articulated Human Detection and Pose Estimation

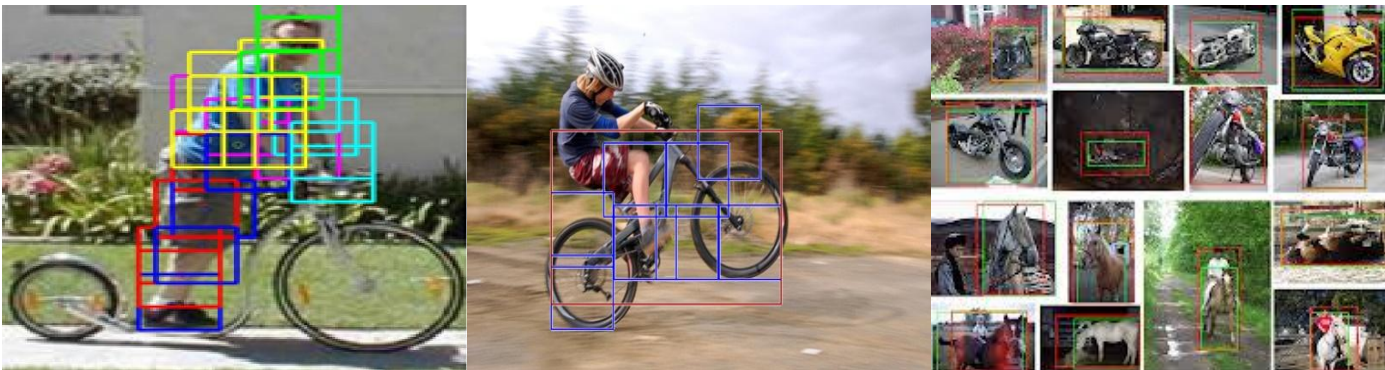
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- Introduction
- Problem Statement
- Previous related work
- Our Approach
- A brief about algorithm
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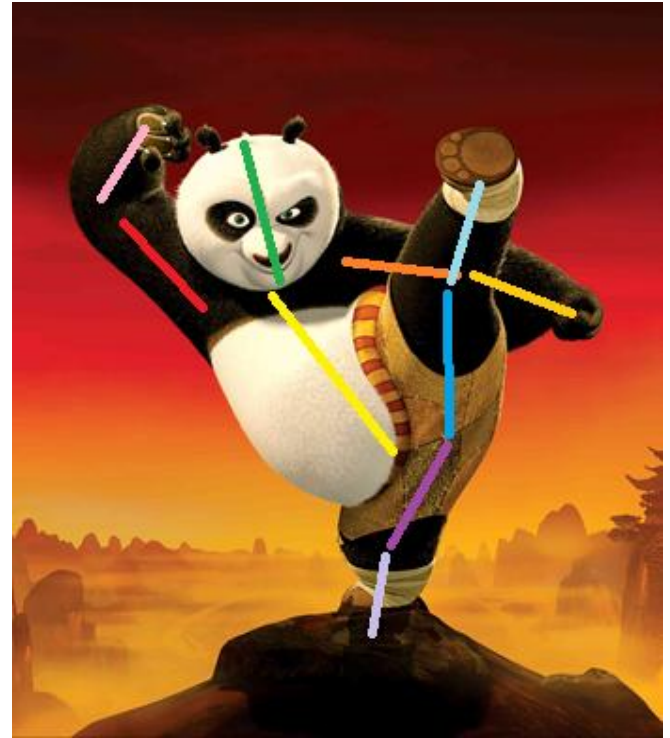
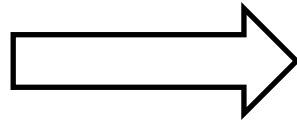
Introduction

- Major Challenges
 - Articulated Object detection
 - Human Detection and Tracking
 - Pose Estimation



GOAL:

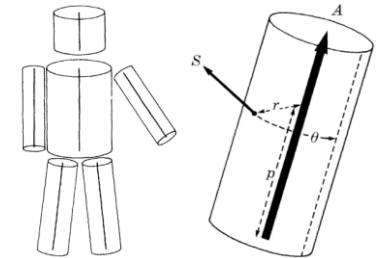
- To recover the pose of an articulated object which consist of joints and rigid parts(Human).



Previous Work

Part Representation

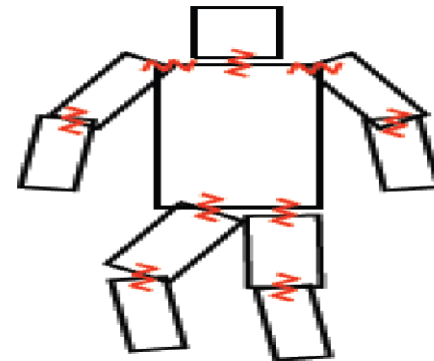
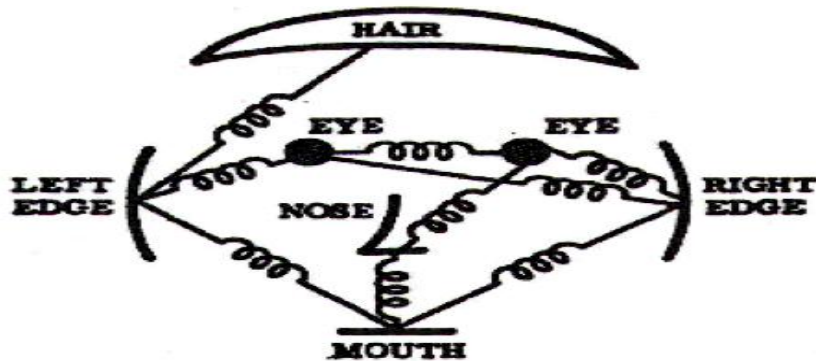
- Head, Torso, Arm, Leg
- Location, rotation, Scaling.



Marr & Nishihara 1978

Pictorial Structure

- Pairwise Spring.



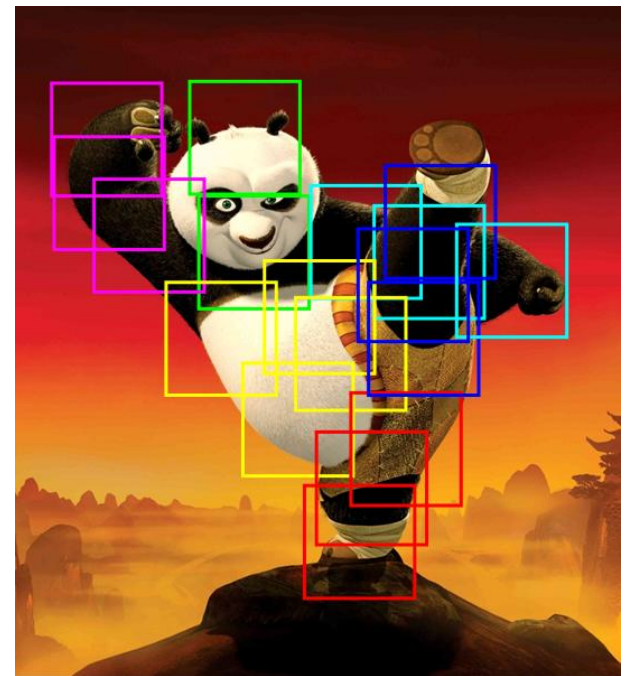
Problems:

- Many degrees of freedom to be estimated.
- Limbs vary greatly in appearance.
- Need more no. of training images and also complications in inference.



That's Why

- Mini Parts Model.
- It can approximate deformations.



Co-occurrence Model

- Compatibility function for part type

$$S(t) = \sum_{i \in V} b_i^{t_i} + \sum_{ij \in E} b_{ij}^{t_i, t_j}$$

where parameter $b_i^{t_i}$ favors particular type assignment for part i and $b_{ij}^{t_i, t_j}$ favors particular co-occurrence of part type i and j .

- $G(V, E)$ is a graph whose edges specify pair of parts having consistent relations.

Flexible Mixture of Parts.

- Total score associated with a configuration of part types and positions –

$$S(I, L, M) = \sum_{i \in V} \alpha_i^{m_i} \cdot \phi(I, l_i) + \sum_{ij \in E} \beta_{ij}^{m_i m_j} \cdot \psi(l_i, l_j) + S(M)$$

m_i : Mixture of part i

$\alpha_i^{m_i}$: Unary template for part i with mixture m_i

$\beta_{ij}^{m_i m_j}$: Pairwise springs between part i with mixture m_i and part j with mixture m_j

Inference and Learning

- Test Phase

- Maximize the total score over L and M.

- Dynamic programming starting from the leaf of graph $G(V,E)$.

- Given: - Image (I)

- Need to compute - Part locations , part Mixture

- Algorithm

- $(L^*, M^*) = \arg \max (S(I, L, M))$

- Train Phase

- Supervised Learning.

- Given – Image and known location of the parts.

- Need to learn –

- Unary Templates

α_i

- Spatial Features

β_{ij}

- Co-occurrence

$S(M)$

References :

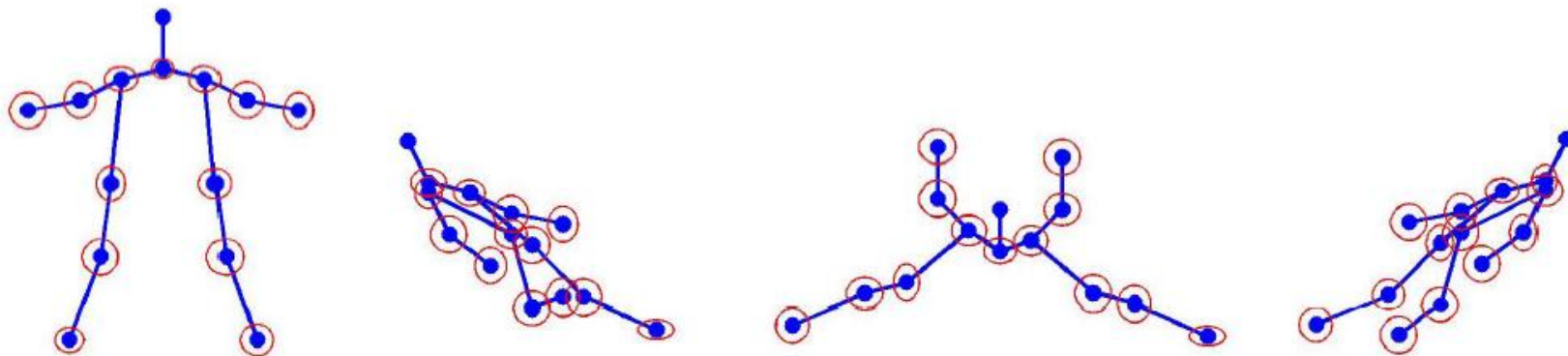
1. <http://phoenix.ics.uci.edu/software/pose/>
2. Yang, Yi, and Deva Ramanan. "Articulated pose estimation with flexible mixtures-of-parts." *Computer Vision and Pattern Recognition (CVPR), 2011 IEEE Conference on*. IEEE, 2011.
3. Felzenszwalb, Pedro F., and Daniel P. Huttenlocher. "Pictorial structures for object recognition." *International Journal of Computer Vision* 61.1 (2005): 55-79.

Questions !!

Thanks.

Experimental Results

(as described in the paper)



- Visualization for 14 parts and 4 local mixtures, trained on the Parse dataset



- Examples where algorithm was successful

A Deeper Look:

- Assign $p_i = (x, y)$ for the pixel location of part i and t_i for the mixture component of part I
- Compatibility function that computes local and pairwise score
- Inference corresponds to maximizing score of part i over p and t
- Local score of part i computed by collecting messages from children of i using Dynamic programming
- Once messages sent from root ($i=1$) best score is computed
- Using supervised learning, a predictive model is generated, using scores >1 as positive examples, and <-1 as negative

- Score can be written in the form-

$$S(I, z) = \sum_{i \in V} \phi_i(I, z_i) + \sum_{ij \in E} \psi_{ij}(z_i, z_j),$$

where

$$\phi_i(I, z_i) = w_i^{t_i} \cdot \phi(I, l_i) + b_i^{t_i}$$

$$\psi_{ij}(z_i, z_j) = w_{ij}^{t_i, t_j} \cdot \psi(l_i - l_j) + b_{ij}^{t_i, t_j}$$

- Compute the message part i passes to its parent j by

$$\text{score}_i(z_i) = \phi_i(I, z_i) + \sum_{k \in \text{kids}(i)} m_k(z_i)$$

$$m_i(z_j) = \max_{z_i} [\text{score}_i(z_i) + \psi_{ij}(z_i, z_j)]$$

Where upper equ. Computes the local score and the lower computes possible orientation of part i and j.

- Score S can be written in linear form

$$S(I, z) = \beta \cdot \Phi(I, z).$$

- Learn a model like

$$\arg \min_{w, \xi_n \geq 0} \frac{1}{2} \beta \cdot \beta + C \sum_n \xi_n$$

$$\text{s.t. } \forall n \in \text{pos} \quad \beta \cdot \Phi(I_n, z_n) \geq 1 - \xi_n$$

$$\forall n \in \text{neg}, \forall z \quad \beta \cdot \Phi(I_n, z) \leq -1 + \xi_n$$

- The above constraint states that positive examples should score better than 1 (the margin), while negative examples, for all configurations of part positions and types, should score less than -1.